

ON THE BRINK OF DESTRUCTION...

In the near future, the military has developed a new breed of intelligent cybernetic soldiers -- cybots for short. Enemies of the state inject the central BRAINCORE computer with the Sir.vive.X virus which sends the cybots on a deadly rampage.

The virus spreads rapidly, wreaking havoc around the country. The BRAINCORE monitors all significant troop movements and threatens to launch nuclear warheads if the military engages the cybots.

Your objective is to eliminate the cybot threat in the southwest region of the USA. Your superiors hope that if they send a lone commando on search and destroy missions, the cybots won't identify you as a significant threat.

Good luck, soldier. America is counting on you.

GAMEPLAY

Select your mission, and use Up and Down on the joypad to scroll through the mission text. Start the mission by pressing A.

During your mission, press Option 2 to select your weapon and A to fire. Press Option 1 to view long range data -- targets are generally indicated by one or more red dots. Press B along with a direction on your joypad to strafe or run.

Exit the map edge at any time so our extraction system can lock onto your coordinates. If you have not achieved your objective, you will be sent back after resupply.



- 1 Weapon selection. Choose from plasma rifle, grenades, or micromissiles by pressing Option 2.
- 2 Remaining ammo for the selected weapon.
- 3 Radar. Overhead view of close range enemies.
- 4 Armor status. Your powered armor changes color as it becomes damaged. Each color change represents approximately 20% damage.



Armor boost plus plasma recharge (50 bursts)



Grenades (10)



Micromissiles (10)



Document/equipment objectives

Getting Started:

- Insert your CyberVirus cartridge in your Lynx, with the label side facing the Lynx.
- 2. Turn on the machine. The Songbird logo appears.
- Wait a moment, and the introduction screens appear.
 Press A or B to skip these screens until you reach the
 CyberVirus title screen. Press Option 2 to turn off the title
 screen music.
- 4. Press A to begin the game.

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